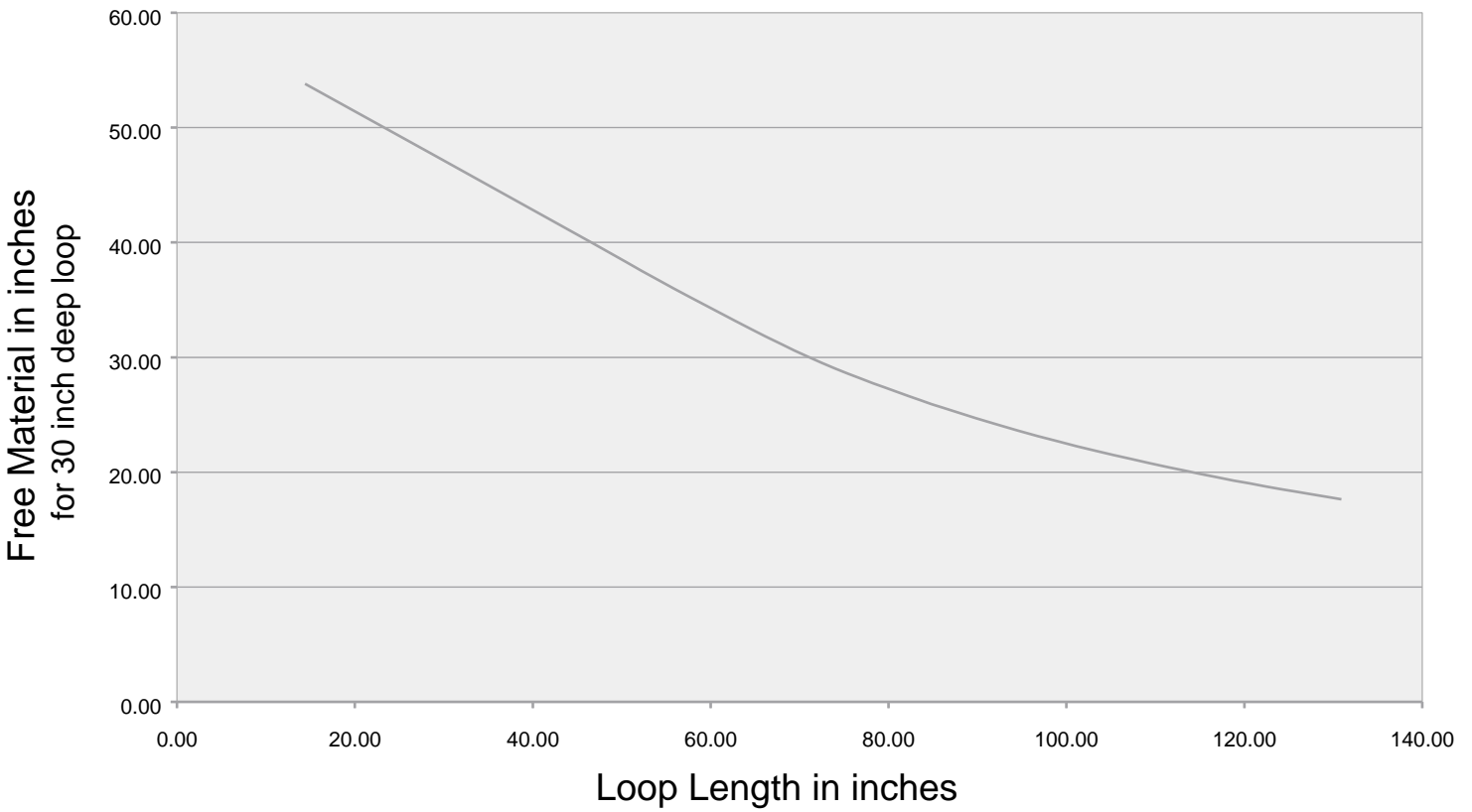


**Loop Length vs. Material Thickness**



**Loop Length vs. Free Material**

$$\text{Time to deplete loop} = \frac{\text{Free Material (Inches)}}{\text{Line Speed (Inches per second)}}$$